Abdulla Y Binissa

Contact Information	17447 Kingsbury St. Granada Hills, CA 91344	(818) 966-5058 abdulla.binissa.176@gmail.com
Education	California State University Northridge, CAB.S. Computer Science, 2015-2019	
	Completed Courses:Graphic Systems and DesignCombinatorial AlgorithmsWeb Engineering	 Database Design Machine Learning Numerical Analysis Network Software
Experience	 Bassett St. Elementary School Computer Lab Assistant Assisted with the 'Distance Learning' operation during the COVID-19 pandemic Responsible for inventory of all equipment on campus and issued to staff/students Supported teachers and other staff with tech related issues throughout the campus, such as troubleshooting and repairing projectors, smart-boards, printers, and PCs. Held sessions for students in two computer labs consisting of iMacs and iPads. 	
	• Supported Manager in supervising	Nov 2016 - May 2018 ning and development to the restaurant team. team that delivers effective results in the areas security, cleanliness and product preparation. sh flow in a fast paced environment.
Projects	 Blackjack With Friends Sept 2019 - Dec 2019 Interactive website where users can choose a character from a set of unlockable characters to play blackjack against. Collaborated with team of 4 in an intro class to web development. Created with the React framework, JavaScript, HTML+CSS 	
	 CSUN Hub Sept 2018 - Aug 2019 Website dedicated to students of CSUN where users are able to buy/sell books, share notes with peers, and have the ability to Carpool to and from CSUN campus Collaborated with team of 3, working on separate aspects of project. Used online communication, GitHub for version control, and Google Drive as an asset library. Developed with agile methodology, worked through 2 week sprints, frequent 'stand-up' meetings, and requirement changes. Created with the React framework, JavaScript, HTML+CSS 	
	 Instant Insanity Solution Finder Dec 2018 Used a depth first search algorithm to find a solution of a polynomial time problem (NP-complete). Returned the smallest subset of cubes without a solution. Programmed in Java with the purpose of analysing the importance of time-complexity in algorithms. 	
Programming Languages	Proficient: Java, Python, JavaScript, HTML+CSS, Familiar: C/C++, Arm Assembly	